

Shujaat Syed

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I am a confident and self-motivated designer with a strong background in both user experience and visual design. Over my years as a student, I have been able to further hone those skills with real work experience due to the internships I have attained and the freelance work I was contracted.

To me design is the communication of knowledge, ideas, function and empathy.

Education

Sheridan College
Bachelor of Interaction Design (2013 - current)

Experience

Thinkingbox
Design Intern (May 2016 - Aug. 2016)

Worked with production team to create visual concepts to be used in pitches. I was also given lead design duties, ranging from UX to art direction for a medical health application for seniors.

NTG Clarity
UX/UI Designer (Nov. 2015 - Feb. 2016)

Redesigned the main website, as well as restructured the user experience for StageEM, an enterprise management software, to be more user friendly and accessible.

Interaptix Augmented Reality
Interaction + Visual Design Intern (May 2015 - Aug. 2015)

Conceptualized and designed augmented reality applications for wearables and tablets/mobile devices. Developed a technical pipeline that would allow for best performance on low-level hardware.

Autodesk
Software Visual Design Intern (May 2014 - Aug. 2014)

Designed multiple software concepts for tablets that targeted a younger demographic to be more involved with the maker movement by increasing their experience with 3D printing by focusing on user self-expression.

Skills

Interface Design
User Experience Design
User Research
Visual Design
Motion Graphics
3D Design & CG
Game Design
HTML 5 + CSS
Photography
Filmmaking

Tools

Adobe Creative Suite
Photoshop
Illustrator
InDesign
After Effects
Premiere Pro
3ds Max
Mudbox
Processing
Unity Engine